



Newton Moore Senior High School
Technology and Enterprise
Year 8 Media
Semester 1 or 2
2016



Course Description:

In Year 8, students have opportunities to use and apply visual language and artistic conventions of more complexity in their design and production process. They create 2D and/or 3D artworks with awareness of producing a personal response to given stimuli, through exposure to a variety of techniques. Students are made aware of the need for safe visual arts practices when using tools and media, as well as how to present their artworks for display.

Arts Ideas

Students generate arts works that communicate ideas.

Arts Skills and Processes

Students use the skills techniques, processes, conventions and technologies of the arts

Arts Responses

Students use their aesthetic understanding to respond to, reflect on and evaluate the arts

Course Outline

Week	Content
1	Introduction, Rules, Passwords etc <ul style="list-style-type: none">• Class Rules• Discuss school policy on using information systems (school computer use policy), mobile phones at school and accessing social media websites at school.• Logging on/Passwords and use of Macs• Create folders for work.• Students create a cover page for their physical folders.• All About You worksheet
2	Cybersafety <ul style="list-style-type: none">• Let's Fight It Together• Video Stacey's Story• On-line names• Cyberbullying video analysis• Cyberbullying homework sheet
3	Task 1 - Investigating E-books <ul style="list-style-type: none">• Complete worksheet
4-5	Task 2 - Planning the Story <ul style="list-style-type: none">• Cybersafety storyboards• Homework – complete planning/storyboards
6-7	Task 3 - Producing the Ebook
8	Task 4 - Evaluating the Ebook Introducing Publisher – Exercises for the presentation of work
9-10	Publisher Exercises Placemat design and construction

11	Animation Analysis <ul style="list-style-type: none"> • Students review an animated form of media. • Plot and structure • Character development • PMI • Present as Poster/Powerpoint
12-13	Animation Planning <ul style="list-style-type: none"> • Brainstorm • Outline of Story • Character Development • Storyboards
14-15	Production Creating the animation Task 5 – Poster Design Advertising your animation
16	Production Creating the animation
17	Review and Evaluation Introduction to Photoshop – Photoshop Tutorials Designing a Poster – Theory and worksheets
18-19	Word Documents Tables Letter Writing Bullets and Numbering Course Feedback and Review (Handout)
20	Sony Acid Music Studio Use of Audio to enhance presentations

This course outline may be subject to change, any changes will be communicated to students

Assessment Outline

Type of assessment	Due Date	Outcomes	Max Score	Weighting
Task 1: Investigation	Week 3	Arts Responses	17	10%
Task 2: Pre-Production	Week 5	Arts Ideas	15	20%
Task 3: Production	Week 7	Arts Skills and Processes	21	40%
Task 4: Post-Production	Week 8	Arts Responses	20	10%
Task 5: Advertising/Production	Week 15	Arts Skills and Processes	15	20%
Total				100%

The above weightings are intended to show the importance of each task. The allocation of a grade at the end of a semester is determined based on grade related descriptors issued by School Curriculum and Standards Authority.